

Sophie Debs

github.com/amity

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(619) 699-9903

Skills:

Strong: JavaScript, and frameworks and tools including React (+Native), Redux, Angular, Hapi, Next, Electron, and Node; TypeScript, Native Android Dev., Java, Python, C, C#, CSS, HTML; Postgres, SQL.

Experience with: AWS and Google Cloud Platform, Swift/iOS, Adobe Creative Suite, Unity. Projects ranging from web and mobile UI design to back-end system and full-stack API development.

Experience:

Software Developer - Lob

(March - September 2019, June 2020 - Present)

- Spearheaded planning, design, and implementation for several new large-scale company projects
- Full-stack Node development, focusing on Lob's core Print & Mail API and our React + Angular UIs
- Led key workplace initiatives, as a driving force in the Diversity & Inclusion Working Group and a co-founder of the Women @ Lob Employee Resource Group

Web Development Intern - Code Chrysalis

(June - September 2018)

- Overhauled company website, including designing and developing new pages, translating the site with i18next, and restructuring and refactoring to remove a problematic Redux implementation
- Blueprinted site improvement OKRs, along with developing user flows and stories for new features

Projects:

- **Gender Neutralize:** Chrome extension to neutralize gendered language on the web.
- **Women & Non-Binary Coding Workshops:** Organized a workshop series for women and non-binary hackers in Tokyo, with topics like Arduino development, introductory JavaScript, and citizen space exploration.
- **Lob Accessibility Commission:** Independently devised and implemented an accessibility overhaul of all company UIs in line with WCAG guidelines.
- **Lob Pronouns Initiative:** Normalizing the sharing + use of personal pronouns at Lob. 4-pronged plan across in-person, digital, and indirect communication methods.

Education:

Aug. 2016 - June 2020

Dartmouth College

GPA: 3.44

Computer Science and Japanese Literature Majors

Relevant Coursework: Software Design and Implementation, Full-Stack Web Development, Smartphone Programming, Data Visualization, Artificial Intelligence, Algorithms

Dartmouth 12-Hour Hackathon: 1st Place for developing an Android app for learning Japanese; self-taught Unity and C# to a practical level in a few hours of from-scratch development

Interests:

Fluent in Japanese. Roller derby player and zine-maker. Enjoys volunteering, frequently at GLIDE SF.

Competitive-ish League of Legends and Splatoon player; King K. Rool main in *Super Smash Bros*.

Board game lover, especially *Risk* and *Settlers of Catan*. Wishes *Civilization V* had a tabletop version.